Promoting the Values of Pancasila for Elementary School through Interactive Learning Media: Responding to Challenges and Responses of Citizenship Education in a Pandemic Covid-19

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INTRODUCTION

Promoting the values of Pancasila for Elementary Schools through interactive learning media is one of the important things in introducing the meaning of the state ideology to the younger generation, including the Indonesian.

The value of Pancasila for Elementary Schools through interactive learning media is one of the ways to maintain the existence of the state ideology for elementary schools.
The pandemic Covid-19 has had various impacts on human life. In elementary school learning, in the situation of the Covid-19 Pandemic, there was a need for renewal and innovation for learning in primary schools.

It is in this context of distance learning that it becomes a joint work on how to introduce the values of Pancasila to Elementary Schools. Based on the problems that the researcher has presented, the focus of the study was how to promote the values of Pancasila for elementary schools through interactive learning media.
We used a critical descriptive qualitative method by emphasizing critical analysis with a library research approach.

There were four (4) stages in this study, namely 1) preparation of tools; (prepared writing instruments for notes), 2) prepared a working bibliography, 3) arranged time (determining the time to review the study), 4) recorded and made a research report.
Based on the critical analysis, we could identify that in promoting the values of Pancasila for Elementary Schools through interactive learning media, there were several theses:

1. **Promoting Pancasila values for Elementary school was an effort to foster digital character for the digital native generation.**

2. **The existence of interactive learning media as a support system in promoting the values of Pancasila for Elementary Schools.**

3. **Interactive learning media could be an instrument in realizing a native digital generation that had ideological awareness.**
Promoting Pancasila values for Elementary school was an effort to foster digital character for the digital native generation.

The heterogeneity of the Indonesian makes the values of Pancasila as a guide for the life of the nation.

The challenge of Citizenship Education in the Covid-19 pandemic required a formulation in internalizing digital characters in digital native, considering that the use of technological devices was inevitable in various fields of human life.

Fostering digital characters for Indonesia's native digital generation through promoting the values of Pancasila for Elementary Schools would be able to provide knowledge on the formation of citizens' attitudes through meaningful learning in the Covid-19 pandemic situation.
The existence of interactive learning media as a support system in promoting the values of Pancasila for Elementary Schools

Based on the results of the study, promoting the values of Pancasila for elementary schools by using interactive learning media to became a support system in promoting the values of Pancasila

The interactive media of learning became a support system in promoting Pancasila values towards students' cognitive.

Promoting the values of Pancasila for Elementary Schools through interactive learning media basically focuses on the goal of mastering skills as a citizen in accordance with the values of Pancasila.
Promoting the values of Pancasila for Elementary Schools was a form of learning that emphasized several aspects, namely 1) providing citizenship knowledge, 2) providing opportunities to acquire civic skills that are in accordance with the nation's philosophy, and 3) producing a good attitude to life among citizens.

Interactive media is an instrument in Civic Education in elementary schools in realizing citizens who have good citizen skills.
CONCLUSION

Based on the critical analysis, we could conclude several things, namely 1) promoting values of Pancasila for Elementary Schools was an effort to foster digital character for the digital native generation, 2) the interactive learning media was a support system in promoting the values of Pancasila for Elementary Schools, and 3) interactive learning media could be an instrument in realizing a digital native generation who have ideological awareness. Furthermore, through this study, we recommended that promoting the values of Pancasila for elementary schools needed to be carried out continuously, because it would be widely shared with the ideological awareness of students in elementary schools.
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